

INSTRUCTIONS FOR TYNEDALE TALKING NEWSPAPER'S SCEPTRE USB MEMORY STICK PLAYER

PLAYER DESCRIPTION

The box contains one player, one charging lead with a mains plug, and one USB charging lead. Under normal circumstances it is unlikely that you will need to use the USB charging lead and it is suggested you leave this in the box. Please retain the box and packaging for use in returning the player should you no longer require it or should the player develop a fault.

The player has two round speakers on the front, each about 2½ inches (6cms) in diameter. Place the player on a surface in front of you with the speakers facing you.

On the right of the top of the player is a raised volume knob of about 1 inch (2cms) diameter. To the left of the volume knob is a raised rectangular control panel. Towards the front of this control panel are located four raised

buttons. Towards the rear right of the control panel is an oblong USB memory stick slot.

Feel around the bottom left of the back of the player to find a rocker switch. This switch turns the player on and off. Push to the right to turn the player on – a small light appears on the control panel and the volume knob surround lights up. Push the switch to the left to turn off.

Finally, to the right of the switch on the back of the player is a raised connections panel, about 3 inches (7cms) long. About one third of the way along this panel from the left end is a small socket into which the charger lead can be plugged.

CHARGING

The player has been charged for a short while before being delivered to you and should therefore work for a time straight from the box. However, it is suggested that you plug the charger cable into the socket on the connections panel and then plug the charger into a mains electricity socket outlet for an hour or two soon after you receive the player. A small red light on the back of the player will glow during charging. Charging should be repeated as necessary during the life of the player. TTN tests have shown that 90 minutes charging should enable the player to operate for about six hours. It is not advised that you leave the charger plugged in continuously.

OPERATION

The USB memory sticks provided by Tynedale Talking Newspapers comprise the stick itself, a solid, slightly rubbery feeling object about 2 inches (5cms) long with a protruding rectangular metal plug section at one end, and a protective metal cover mounted on a swivel. A bright coloured bump is fitted in the centre of the swivel. Turn the cover to expose the metal plug end of the stick itself, hold the stick by the swivel with the bump towards you, then insert the plug vertically into the USB memory stick slot in the control panel. Gently does it. It should slide in easily. Please do not force it.

Turn the volume knob anti-clockwise until it stops, then turn it clockwise about a quarter turn. Push the rocker switch on the rear of the player to the right to switch it on. Within a few moments the player will automatically start playing the contents of the USB memory stick. The small light on the control panel will flash during playback. Adjust the volume knob to a comfortable listening level, sit back and enjoy.

THE DIFFERENCE BETWEEN USING CASSETTES AND USB MEMORY STICKS

The new USB memory stick player offers several advantages compared with cassette players. In future each recording will be a collection of separate news items. Using the control panel it is possible to skip forwards or backwards through these items to find those that interest you, a much simpler operation than fast winding a cassette tape. It is also possible to pause and restart listening from exactly where you paused, just like a cassette tape.

When the player is switched on, it will play all the items recorded on the memory stick in sequence without interruption. If you wish to listen to the whole recording at one sitting then no further action is necessary. When the last of the recorded items is reached, the player will continue to play from the beginning once more.

There is no side one and two on a USB memory stick. There is therefore no need to turn over at the half way point.

Should the unit be switched off, or should the memory stick be removed, then when the unit is switched back on or the memory stick is replaced, playback will restart from the beginning of the track that was previously being played. This is slightly different from a cassette player which will continue from the exact place where playback was interrupted.

Should playback not start at the first item when you receive a new recording, briefly press the **RESET** button on the left of the control panel.

THE CONTROL PANEL

There are four raised buttons on the control panel. In order from left to right they are **RESET, PREVIOUS (skip back), NEXT (skip forward) AND PLAY/PAUSE.**

Briefly pressing **RESET** takes you back to the beginning of the first recorded item.

Briefly pressing **PREVIOUS** takes you back to the beginning of the previous item. Briefly pressing this button several times takes you back successively to the beginning of each previous item, one item back for each press of this button. If the first item is reached, further presses of this button will take you to the final recorded item and then backwards through the recorded items once more.

Similarly, briefly pressing **NEXT** takes you forward to the start of the next item. Pressing this button more than once takes you forward by one item for each press of the button. If the final item is reached, further presses will take you back to the first item.

Briefly pressing **PAUSE/PLAY** once stops playback. Pressing this button again restarts playback from the exact point at which you paused, just like a cassette player.

Be aware that the control panel buttons should only ever be pressed briefly and one at a time. Pressing and holding these buttons down for an extended period will not have the desired effect and may affect other functions. For example, pressing and holding the **PREVIOUS** or **NEXT** buttons for a long period may affect the available volume.

PROBLEMS?

Should you find that the player does not appear to be working, or the volume is very low even when the volume knob is turned fully clockwise, try pressing and holding down the **NEXT** button on the control panel for about ten seconds. Then adjust the volume knob to a comfortable listening level. Remember, during playback the small light on the control panel should be flashing.

If this does not cure the problem, try plugging the charger into the connections panel and check the small light on the connections panel is lit. If the player still does not seem to be working, check that the small light on the control panel is flashing. If it is, try pressing and holding down the **NEXT** button again for about ten seconds.

If the player still does not appear to be working properly, either the player or the USB memory stick may be faulty. Please ring

Telephone 0740 009 6937

USE OF HEADPHONES

If you have requested a player for use with headphones an additional socket will be available on the connections panel on the rear of the player. This headphones socket, marked **EAR**, is near the centre of the connections panel, further away from the on/off switch than the charging socket.

The charging socket and the headphones socket are of similar size and it is important that the charging plug is not inserted into the headphone socket by mistake. However, it is not possible to insert the headphone jack into the charging socket since the charging socket has a central pin.

To avoid confusion it is therefore suggested that your headphones are always plugged in before plugging in the charger. Unless you want to use your headphones with another piece of equipment, you may wish to leave your headphones permanently connected to your player.

Plugging in headphones will automatically silence the built in speakers of the player.